

# LOOPING STATEMENT IN PROGRAMMING



# LOOPING IN PROGRAMMING

- Looping statement permits a sequence of the instructions to be executed repeatedly until certain condition is reached.
- Statements are controlled by a control loop or Boolean test.

- **Types** of looping statement:
  - (a) while
  - (b) do...while
  - (c) for loop
- **Components** of looping:
  - (a) initialization
  - (b) termination/evaluation
  - (c) increment/decrement

# LOOPING COMPONENTS

- (a) initialization
- (b) termination/evaluation
- (c) increment/decrement

## INITIALIZATION

- is the process of giving a variable an initial value.
- an initial value is important in the process of looping to count or sum the variable.
- initialization is the first value that will be evaluated.
- if the value is TRUE, the loop will repeat the statement.

## TERMINATION / EVALUATIONS

- used to verify how many loops will be done
- program starts by testing the Boolean test
- if the result is TRUE, the entire loop body is executed
- process will be repeated as long as the condition is TRUE
- if the result is FALSE, the loop body will not be executed

## INCREMENT / DECREMENT

- used to update the initial value
- either increasing / decreasing value until the ending value is reached

# WHILE STATEMENT

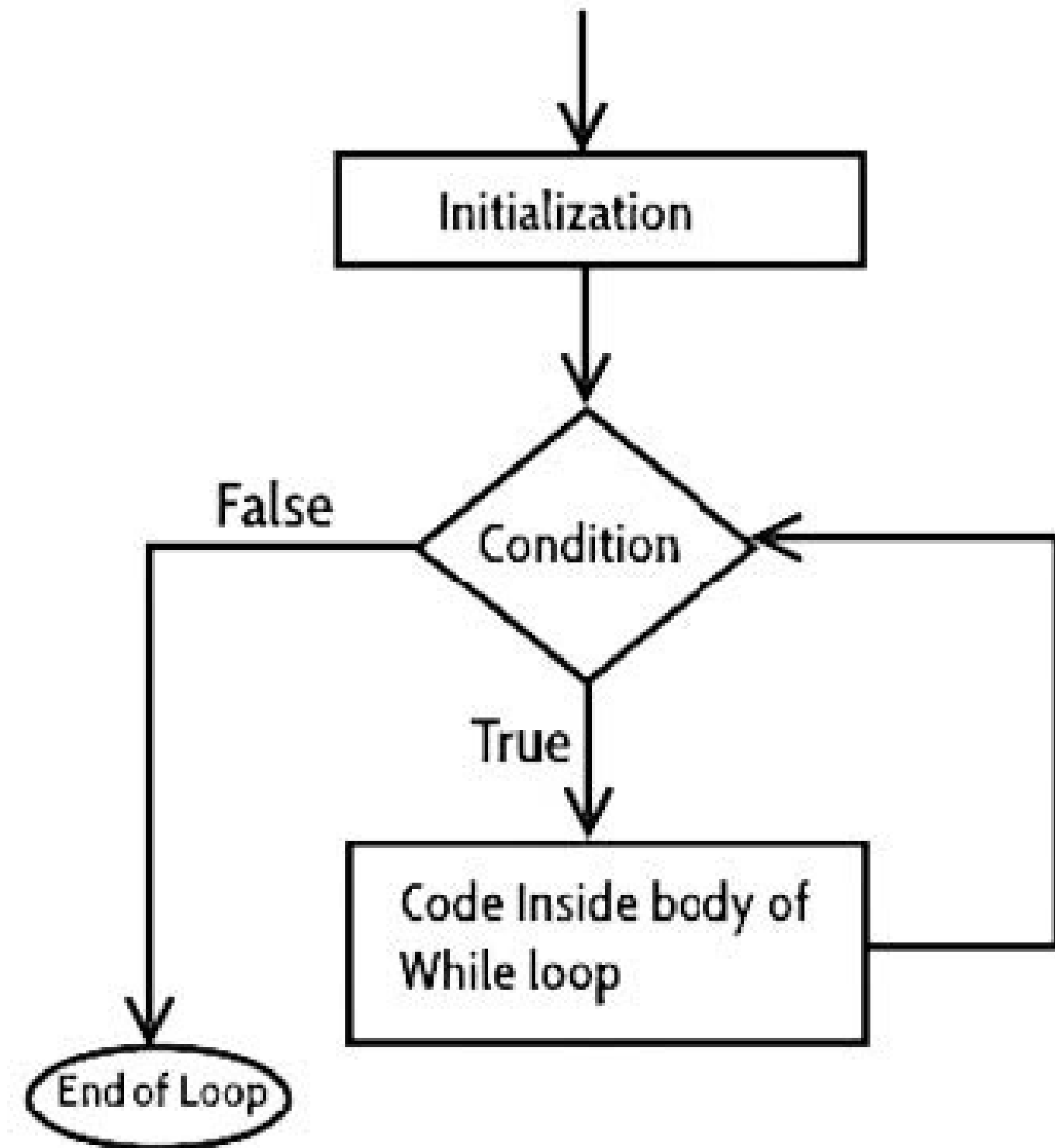
- pre-test loop
- condition is tested first
  - if value is TRUE: loop body will be repeated
  - if value is FALSE: loop will be skipped
- if the first evaluation produced FALSE value, the loop will not be executed
- the process repeated until condition is FALSE

```
initial value;
```

```
while (condition/boolean  
test)  
{ statements;  
.....;  
counter;  
}
```

## SYNTAX

# TYPES OF LOOPING



# WHILE STATEMENT

## Example of C++ and Java Programming

### C++ PROGRAMMING

```
//program to apply while statement

#include<iostream>
using namespace std;

int main() {
    |
    int x=10;
    while (x>=0)
    {
        cout<<x<<endl;
        x=x-2;
    }
}
```

### JAVA PROGRAMMING

```
//to apply while loop
public class whileLoop {
    public static void main(String
        int x =10;
        while (x>=0) {
            System.out.println(x) ;
            x=x-2 ;
        }
    }
}
```

# DO...WHILE STATEMENT

- post-test loop
- loop body will be executed first  
condition will be tested later
  - if value is TRUE: loop body will be repeated
  - if value is FALSE: loop will be skipped
- if the first evaluation produced FALSE value, the loop will not be executed
- the process repeated until condition is FALSE
- loop is guaranteed to execute at least one time

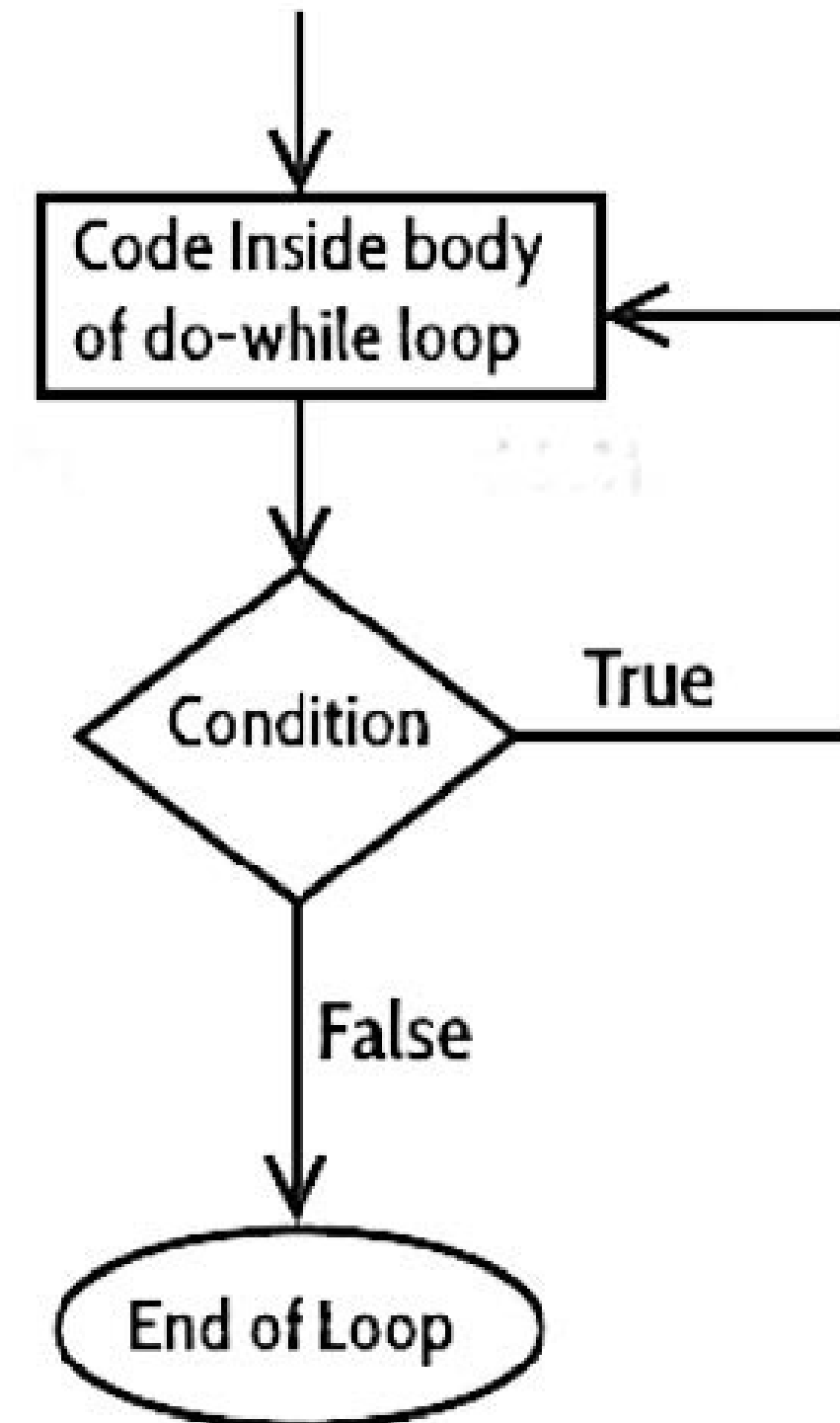
## SYNTAX

```
initial value;
```

```
do{  
statements;  
counter  
}
```

```
while (condition/boolean test) ;
```

# TYPES OF LOOPING



# DO...WHILE STATEMENT

## Example of C++ and Java Programming

### C++ PROGRAMMING

//program to apply do...while statement

```
#include<iostream>
using namespace std;

int main() {

    int count=0;
    do{
        cout<<count<<endl;
        count++;
    }
    while (count<=10);
}
```

### JAVA PROGRAMMING

//to apply do while loop

```
public class doWhile {

    public static void main(String args[]){
        int count = 0;
        do {
            System.out.println(count);
            count++;
        } while (count <= 10);
    }
}
```

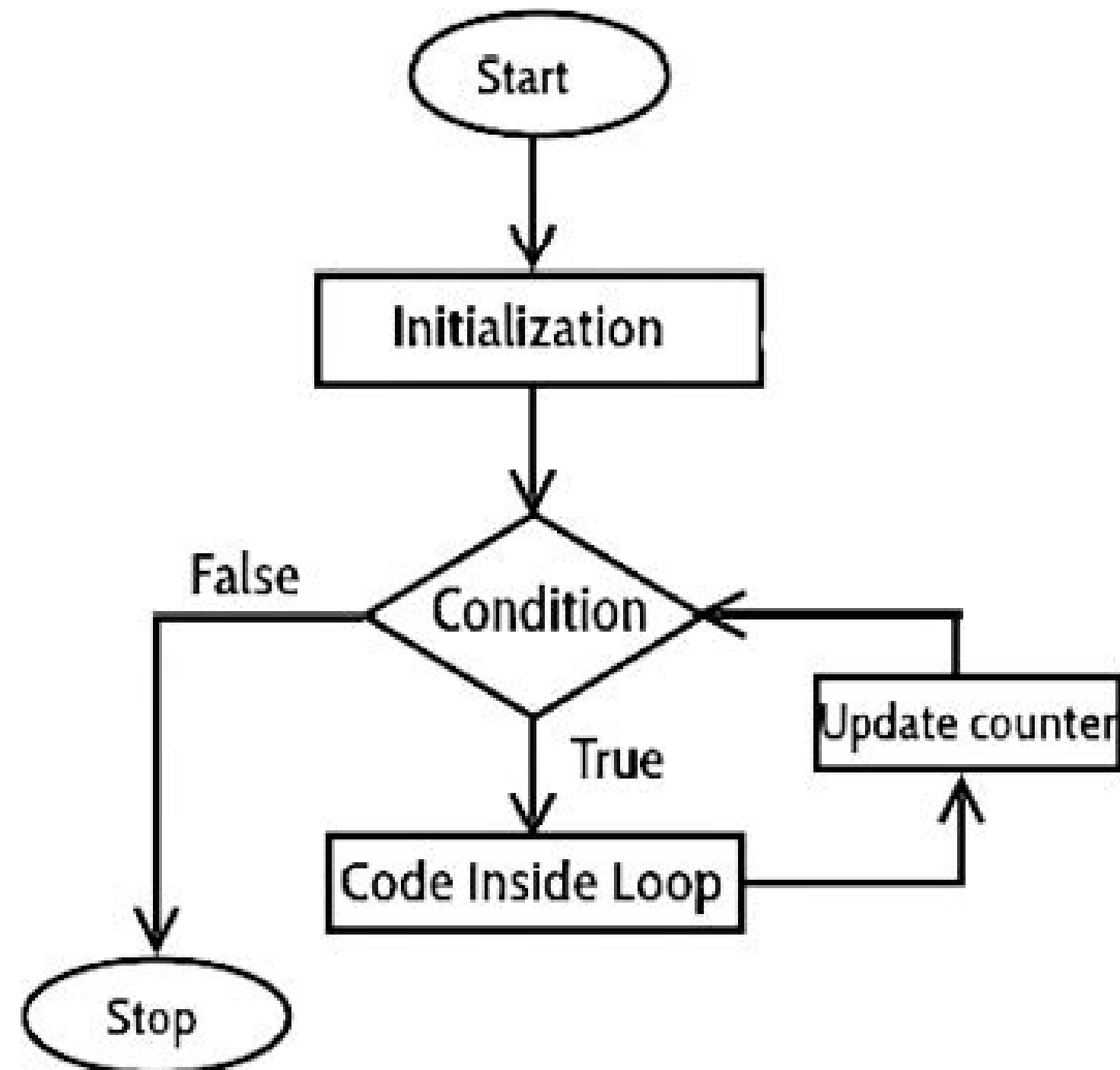
# FOR LOOP STATEMENT

- pre-test loop
- condition is tested first
- if value is TRUE: loop body will be repeated
- if value is FALSE: loop will be skipped
- if the first evaluation produced FALSE value, the loop will not be executed
- the process repeated until condition is FALSE

## SYNTAX

```
for(initial  
value;condition;counter)  
{  
statements;  
}
```

# TYPES OF LOOPING





# FOR LOOP STATEMENT

## Example of C++ and Java Programming

### C++ PROGRAMMING

```
//program to apply for statement

#include<iostream>
using namespace std;

int main() {
    for(int x=25; x>=0; x=x-5)
    {
        cout<<" "<<x;
    }
}
```

### JAVA PROGRAMMING

```
//to apply for loop

public class forLoop {

    public static void main(String args[]) {
        for (int x=25; x>0; x=x-5)
        {
            System.out.println(" " + x);
        }
    }
}
```